



# Questions Card

## **What is your intention for using a question at this moment?**

*(Think about the reason for your question, have you just seen something in the game, or can you pre plan a moment for learning within your plan?)*



## **What is content underpinning the question, and how will it scaffold their learning?**

*(Are you interested in the specific experience of the learner and how they are moving around the PlayGame, or is your question more specific to the learning theme?)*

## **How will you structure & deliver your question? Is it for an individual or the group?**

*(What is the most appropriate way of delivering your question? Consider using divergent questions if you want to hear more about their experience and process, use convergent questions if you want to reaffirm learning outcomes and goals.)*



## **Consider how you want the learner to respond? Do you want them to verbalise an answer or show you in the game?**

*(Either get the learner to show you the answer by how they engage with the problems set, or ask for a verbal response. You could even consider using the learners peers so they can reflect together.)*

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